1. List the members of the proposed team.

* Matt Hirschi
* Keegan Gunderson
* Colton Moore

2. Briefly describe your high-level idea for a project.

* We found that rock, paper, scissors (RPS) is actually a hard computational problem of temporal pattern recognition. We wanted to create a RPS game and train a computer to predict what a user’s choice would be in a game of RPS. If we get this done then we want experiment to have the computer try to beat itself or actual people that play the game.